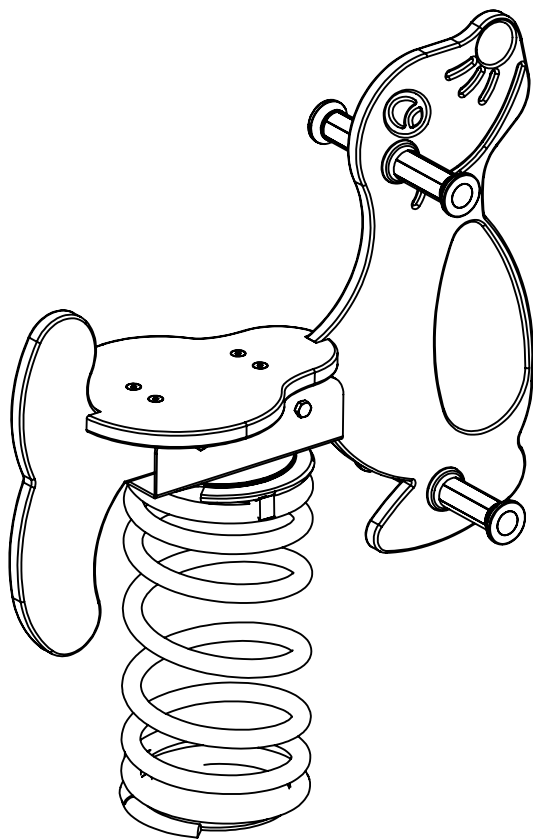
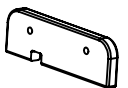
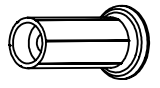
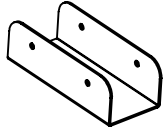
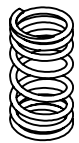
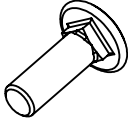
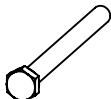
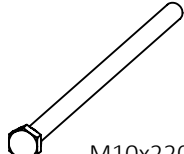
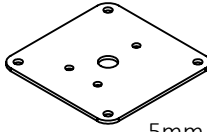
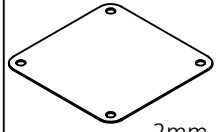
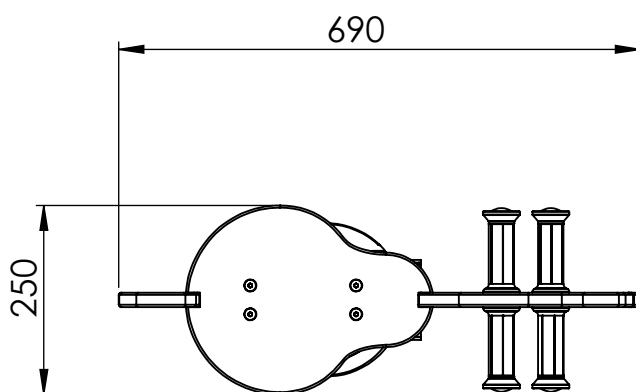
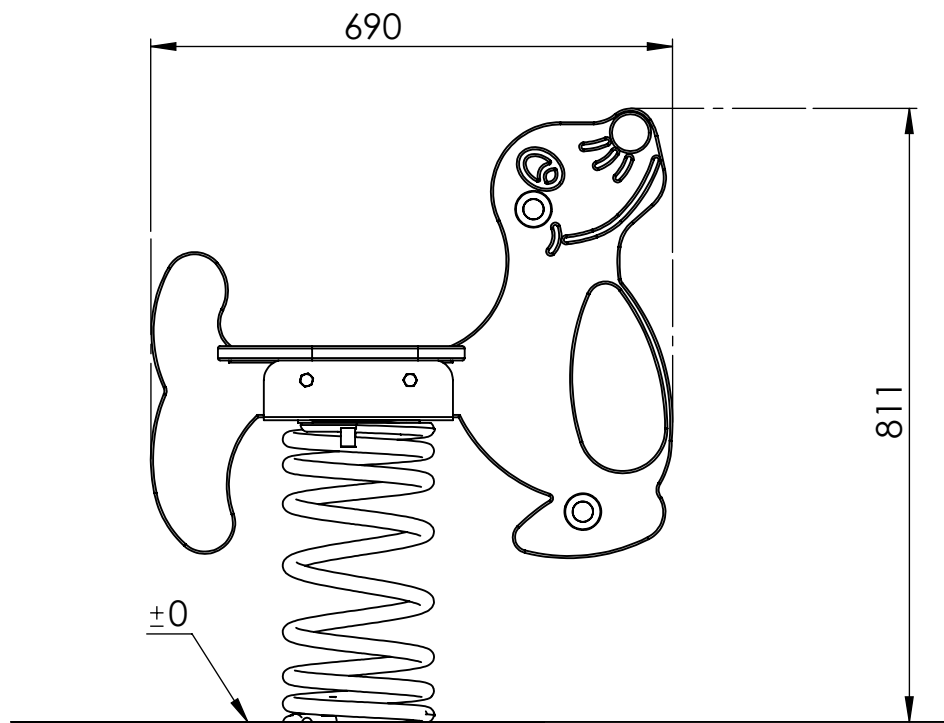
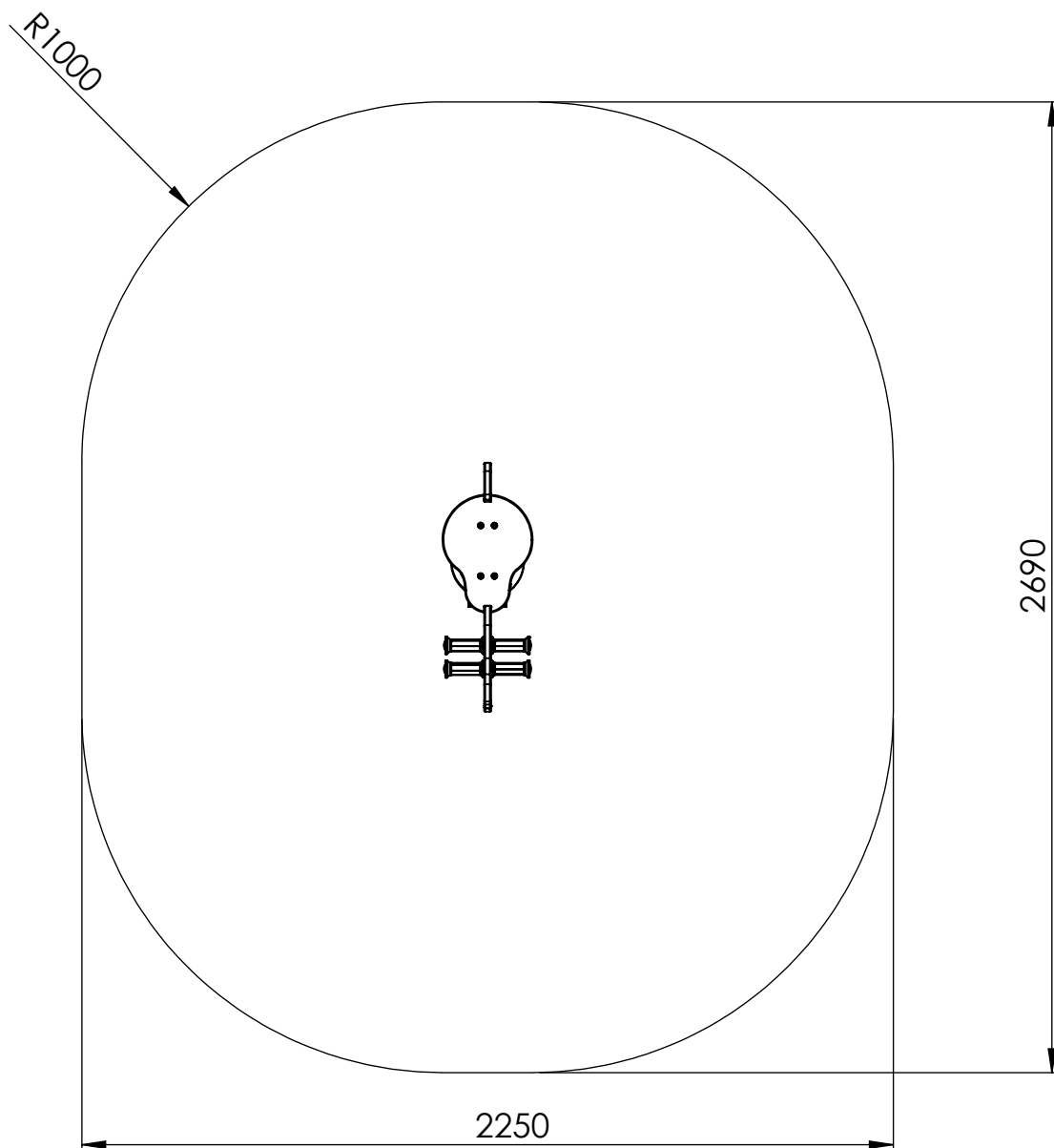


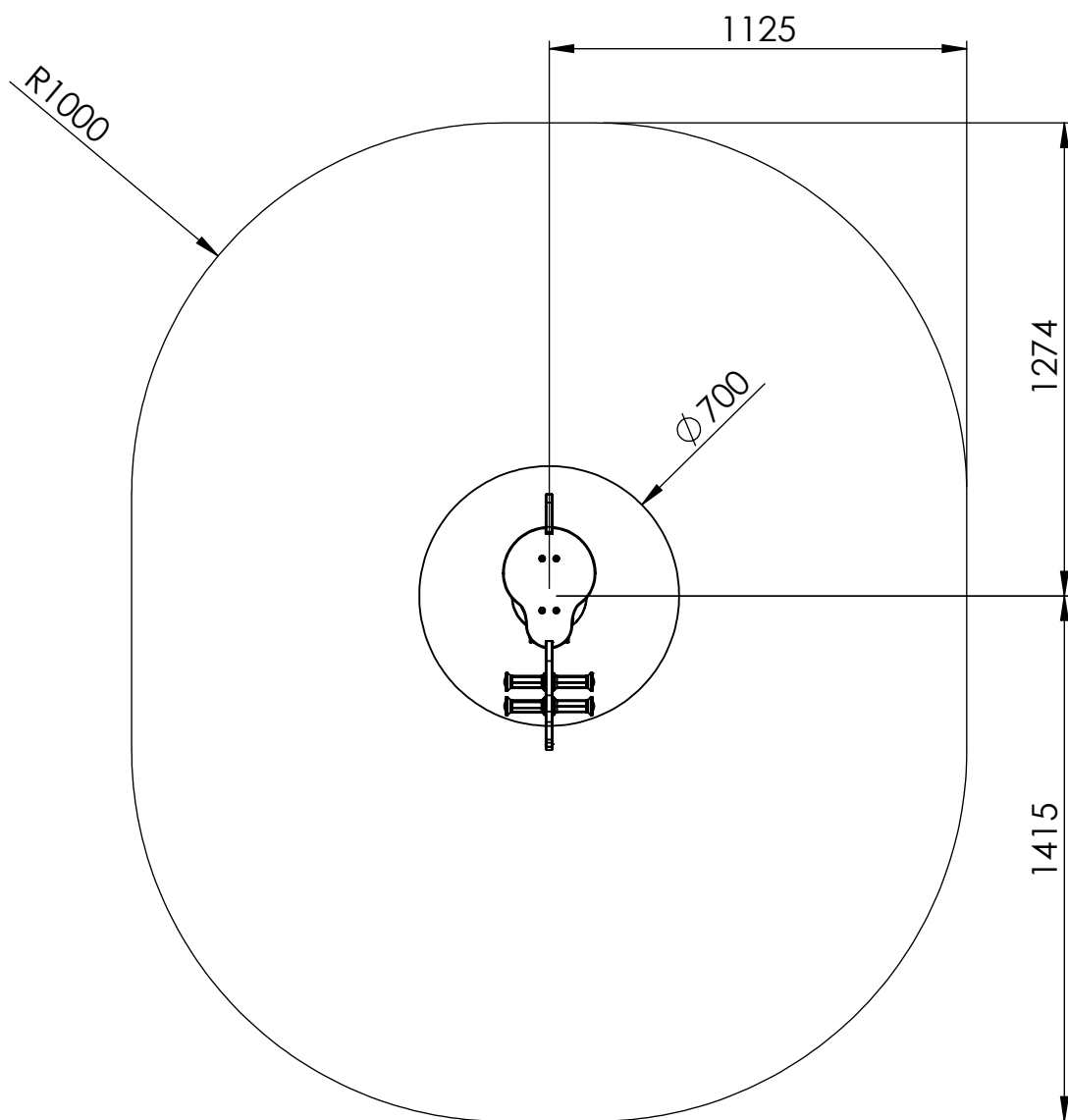
ČSN EN 1176-1,6 ed.2.: 2018



①	OFP0450	PCS	②	OFP0392	PCS	③	OFP079	PCS	④	P0217-01	PCS	⑤	P0217-02	PCS	⑥	P0217-03	PCS
	1			1			4			4			4			4	
⑦	P0218	PCS	⑧	P0220-01	PCS	⑨	P0220-03	PCS	⑩	P0220-02	PCS	⑪	SM0228	PCS	⑫	SM0229	PCS
	1			1			2			2			2			4	
⑬	SM0230	PCS	⑭	SM0231	PCS	⑮	SM0232	PCS	⑯	SM0233	PCS	⑰	SM0234	PCS	⑱	SM0224	PCS
	8			4			8			2			10			4	
⑲	SM0245	PCS	⑳	SM0226	PCS	㉑	SM0225	PCS	㉒	SM0216	PCS	㉓	VP0192	PCS	㉔	VP0193	PCS
	6			2			2			4			1			1	
	M10x20			M10x115			M10x220			M12x500			5mm			2mm	







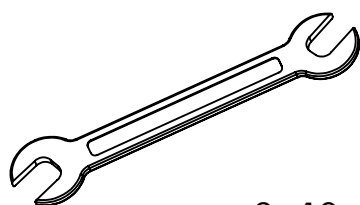
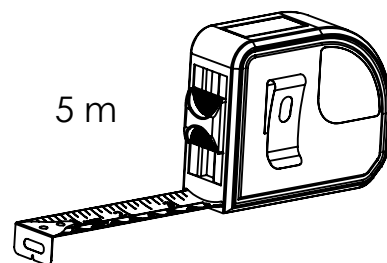
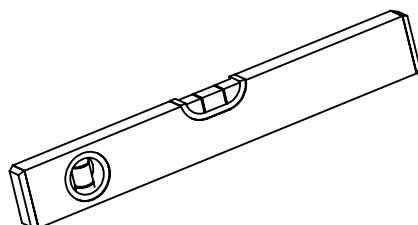
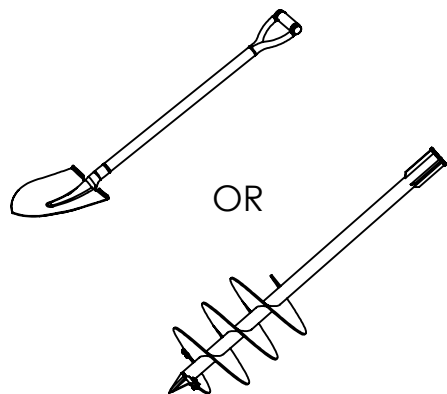
EN: Examples of commonly used impact attenuating materials and corresponding critical fall heights.
 DE: Beispiele für häufig verwendete stoßdämpfende Materialien und entsprechende kritische Fallhöhen.
 CZ: Příklady běžně používaných materiálů pro tlumení nárazů a odpovídající kritické výšky pádu.

Material* Bodenmaterial* Materiál*	Description Beschreibung Popis (mm)	Minimum dept Mindestschichtdicke Minimální tloušťka (mm) **	Maximum height of fall Fallhöhe Kritická výška pádu (mm)
Turf/Topsoil Rasen Oberschicht Trávník/udusaný povrch	-	-	≤1000
Bark Rindenmulch Kůra	20 to 80 Grain size Korngröße Velikost zrna	200	≤2000
		300	≤3000
Woodchip Holzschnitzel	5 to 30 Grain size Korngröße Velikost zrna	200	≤2000
		300	≤3000
Sand / Gravel*** Sand oder Kies*** Písek / štěrk***	0,25 to 8 Grain size Korngröße Velikost zrna	200	≤2000
		300	≤3000
Other materials Andere Materialien Další materiály	As tested to HIC/ Nach HIC/ Dle HIC		Critical fall height as tested Kritische Fallhöhe im Test Kritická výška pádu dle zkoušek

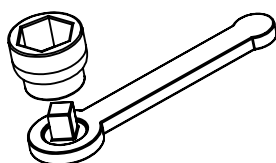
* EN: Materials properly prepared for use in childrens playgrounds
 DE: Materialien, die für die Verwendung auf Kinderspielflächen geeignet sind
 CZ: Materiály řádně upravené pro použití na dětských hřištích

** EN: For loose particulate material, add 100 mm to the minimum depth to compensate for displacement
 DE: Bei losem Schüttmaterial sind 100 mm zu Mindestschichtdicke hinzufügen, um den Wegspieffekt zu kompensieren
 CZ: U sypkých částic přidejte 100 mm k minimální hloubce na vyrovnání způsobené přesouváním materiálu

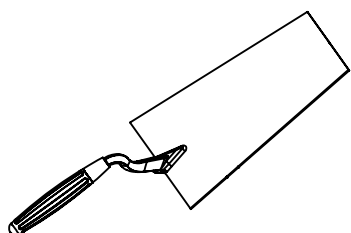
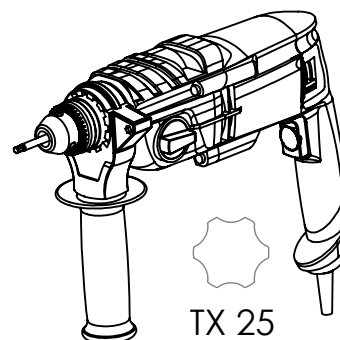
*** EN: No silty or clay particles EN 933-1
 DE: Keine Schluff- oder Tonpartikel EN 933-1
 CZ: Žádné částice bahna nebo jílu EN 933-1



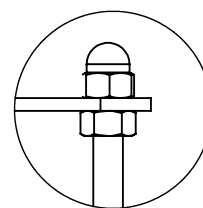
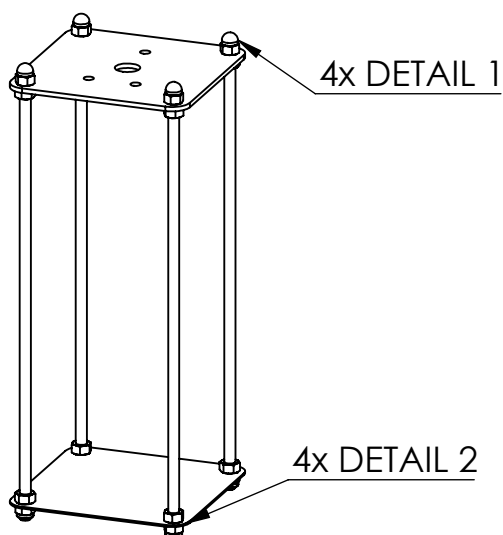
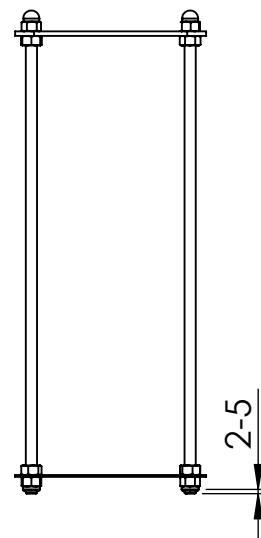
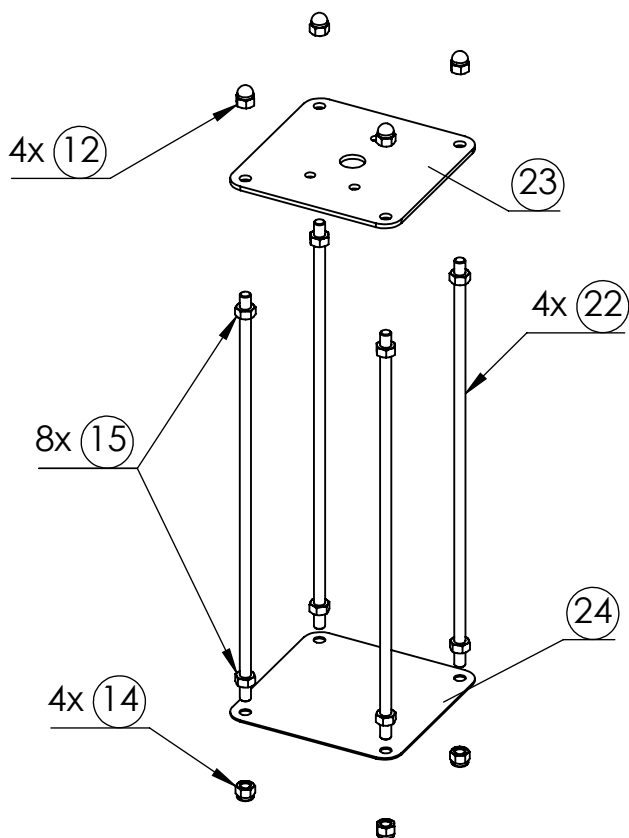
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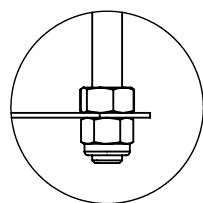
2x 17mm



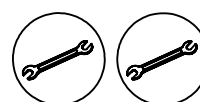
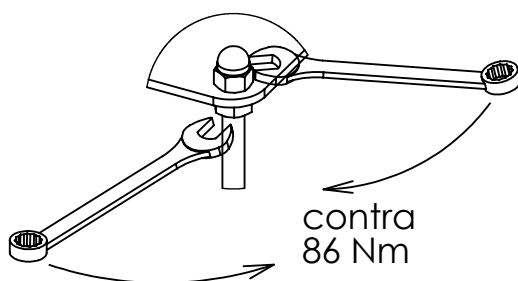
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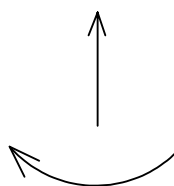
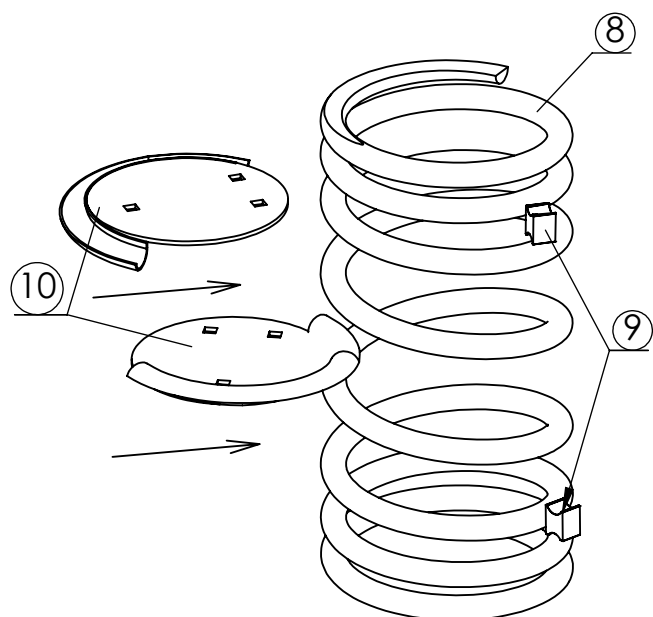
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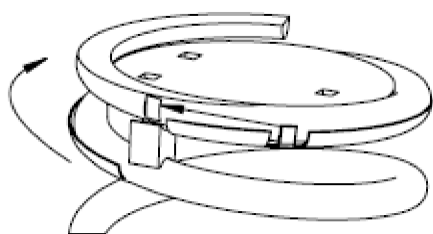
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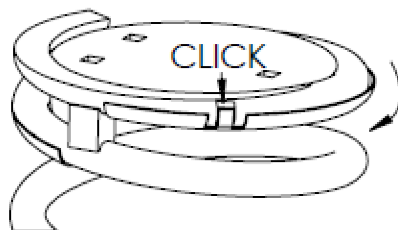
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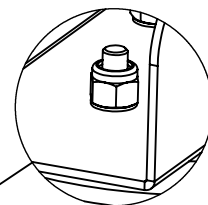
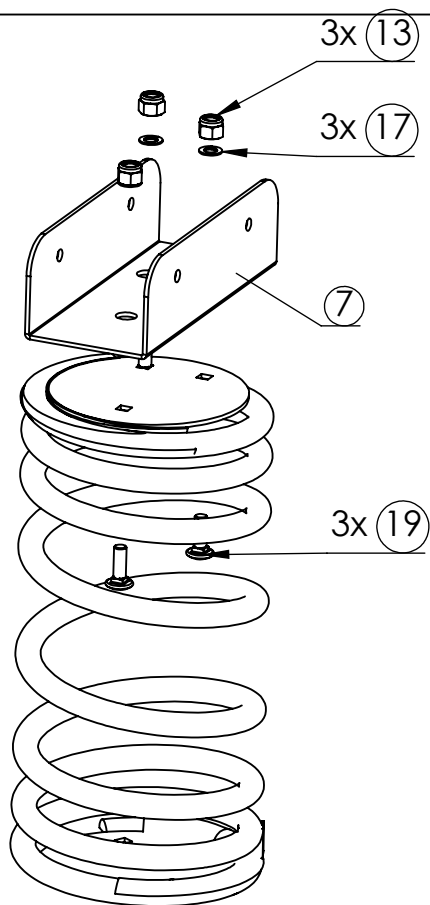
2x



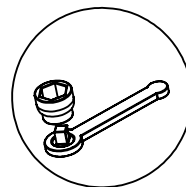
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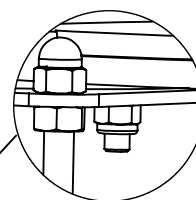
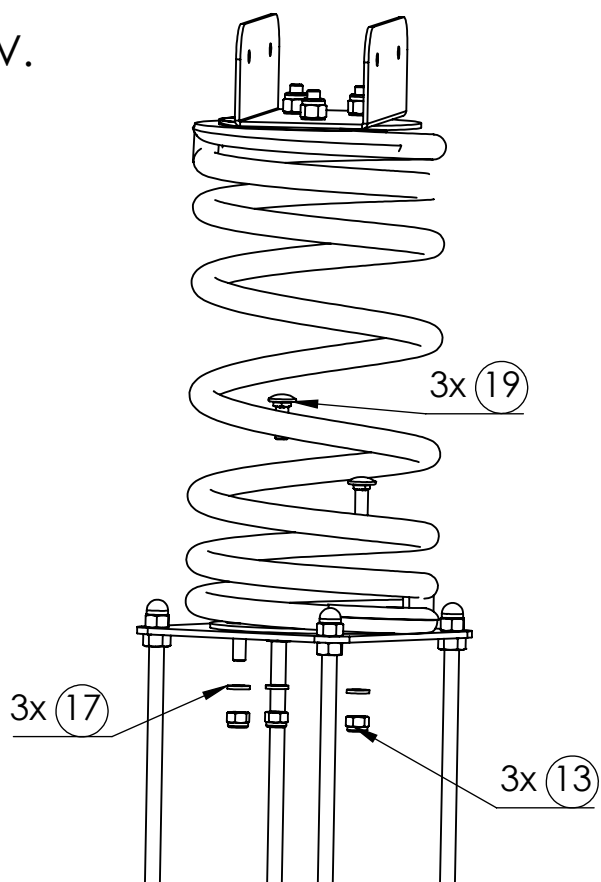
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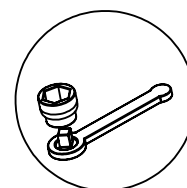
DETAIL 3



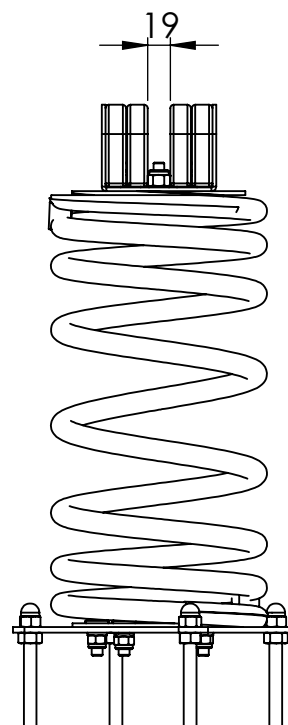
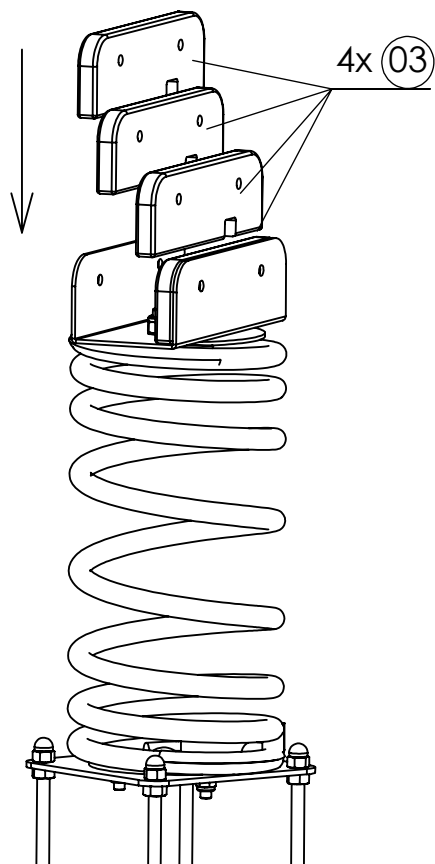
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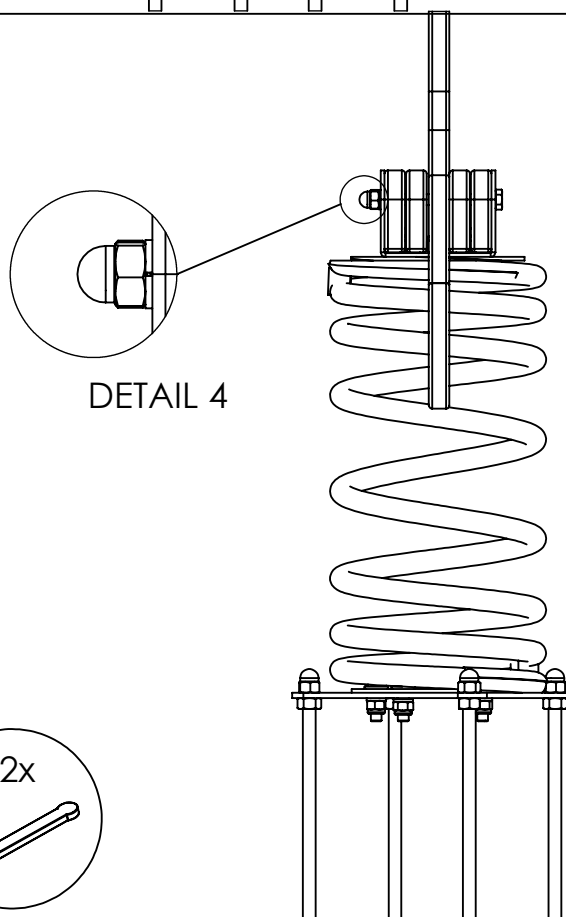
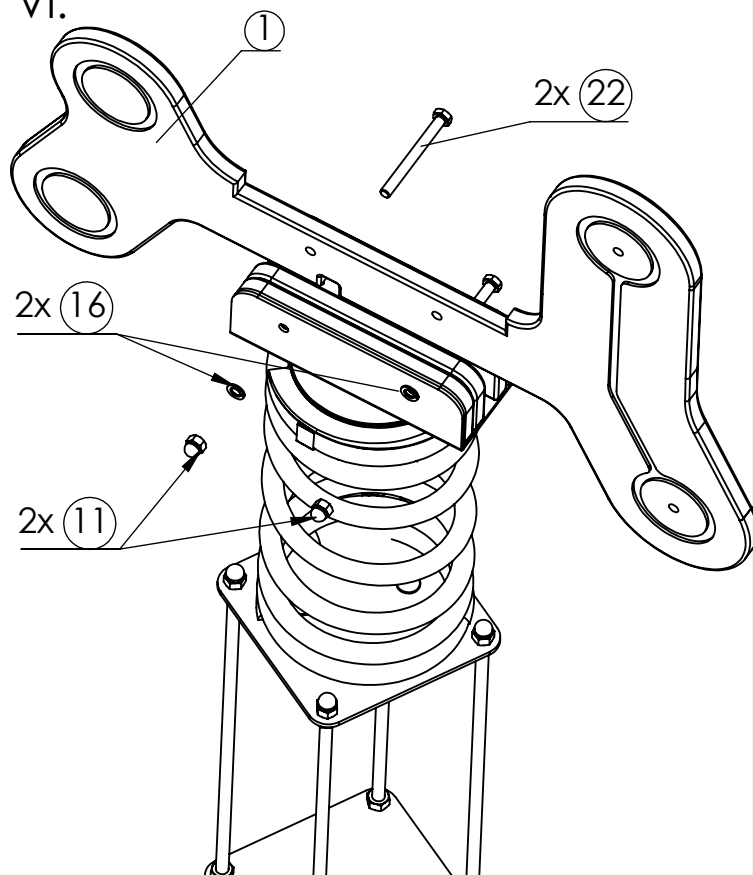
DETAIL 3



V.



VI.





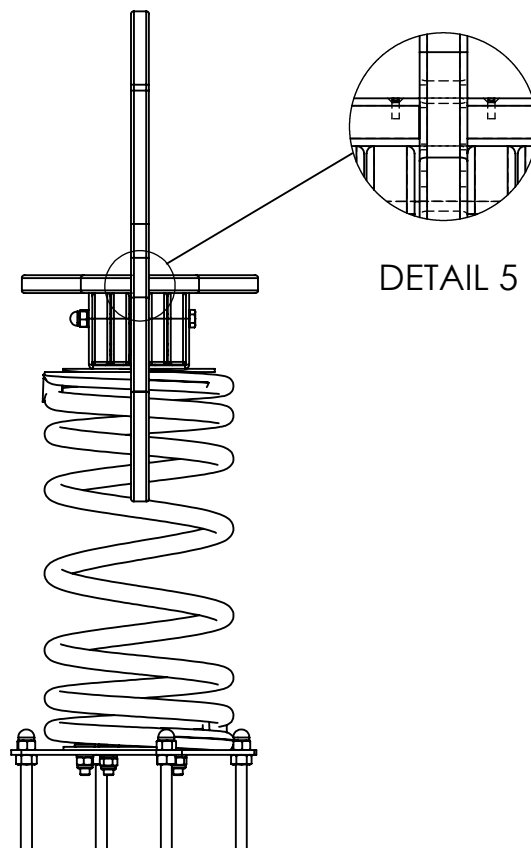
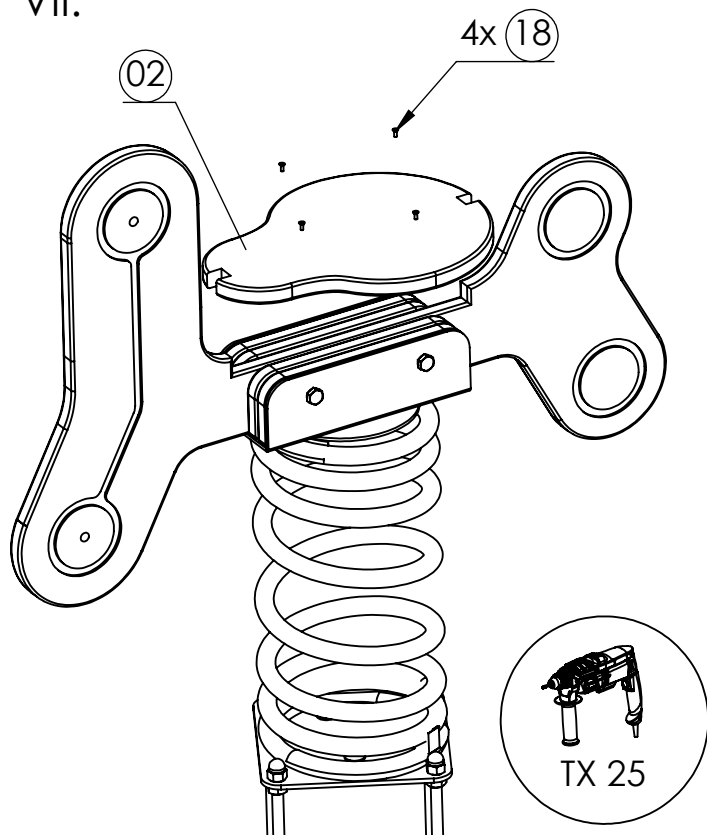
SAPEKOR®

15441

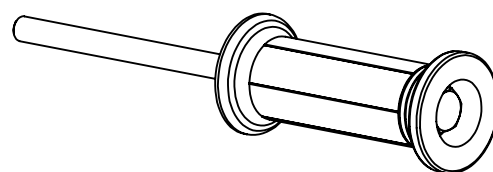
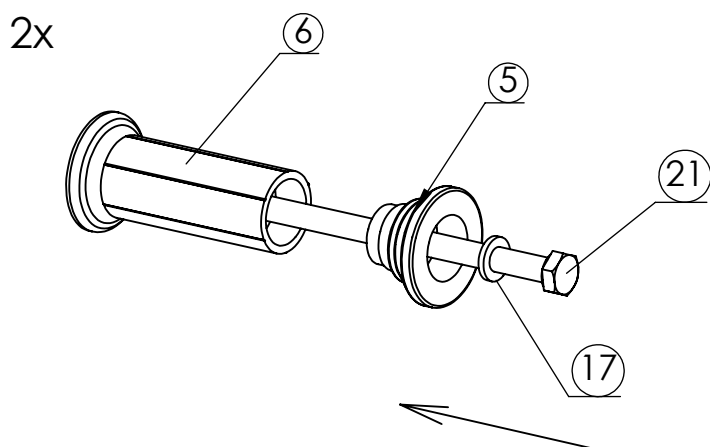
ASSEMBLY OF THE GAME ELEMENT
DIE MONTAGE DES SPIELELEMENTS
SESTAVENÍ HERŇÍHO PRVKU

11(16)

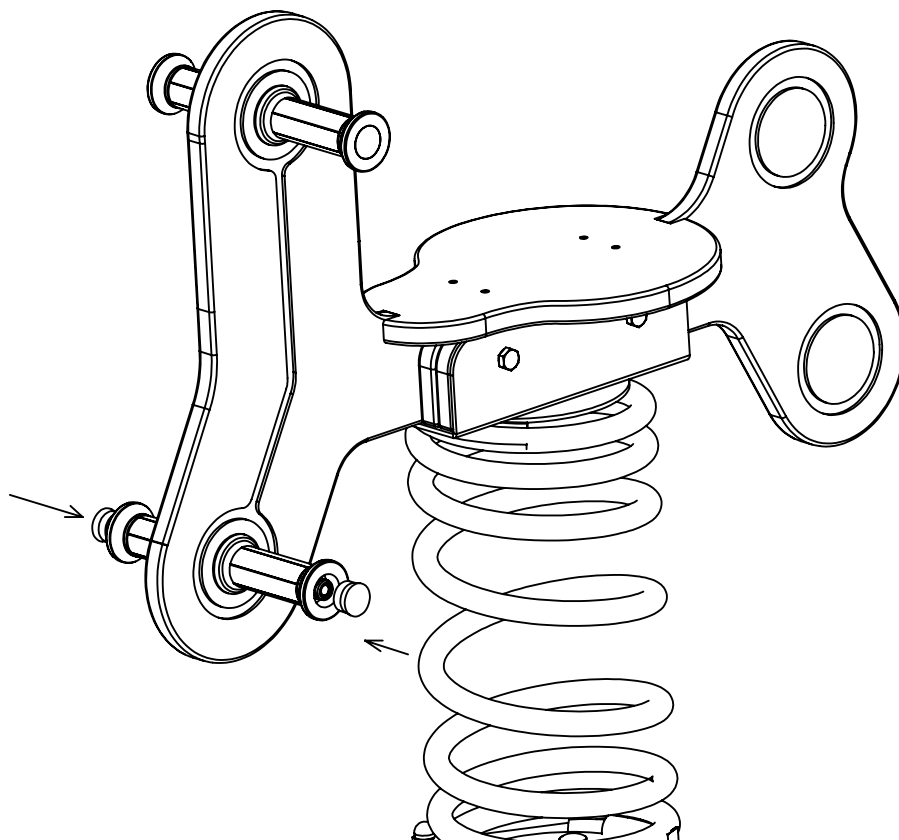
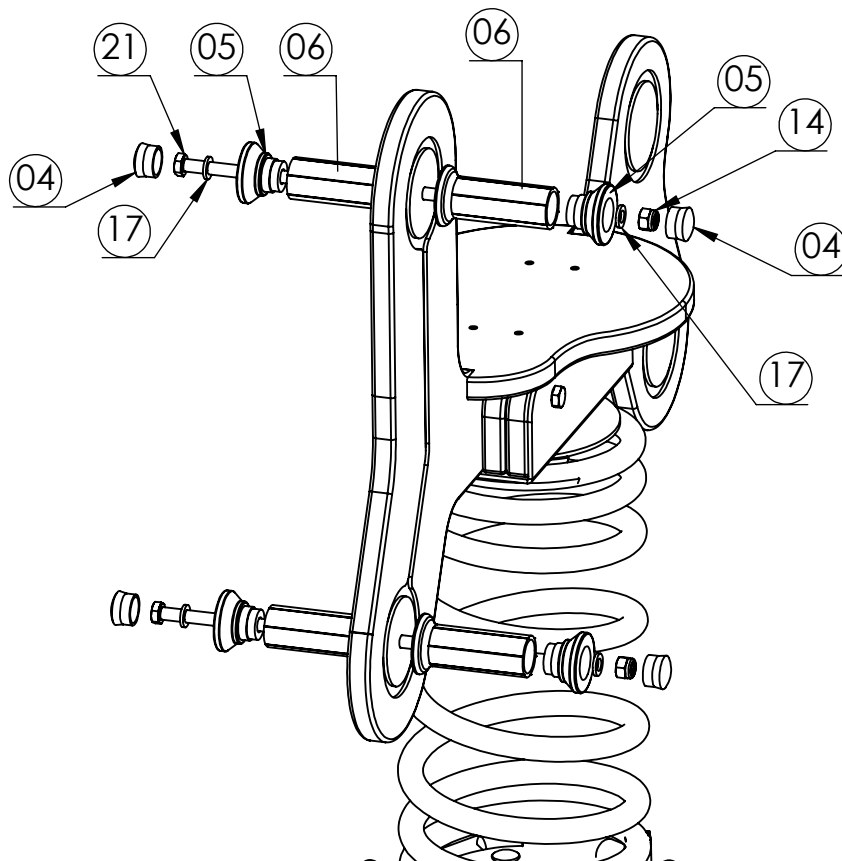
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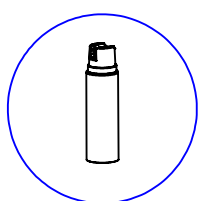
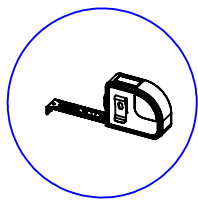
VIII.



IX.

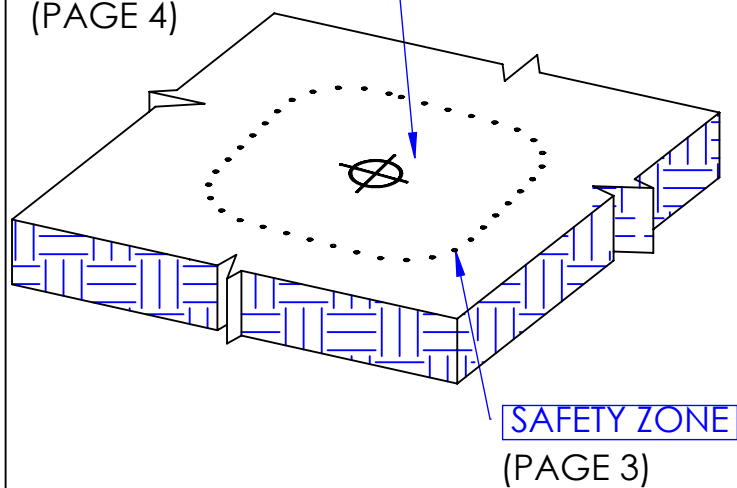


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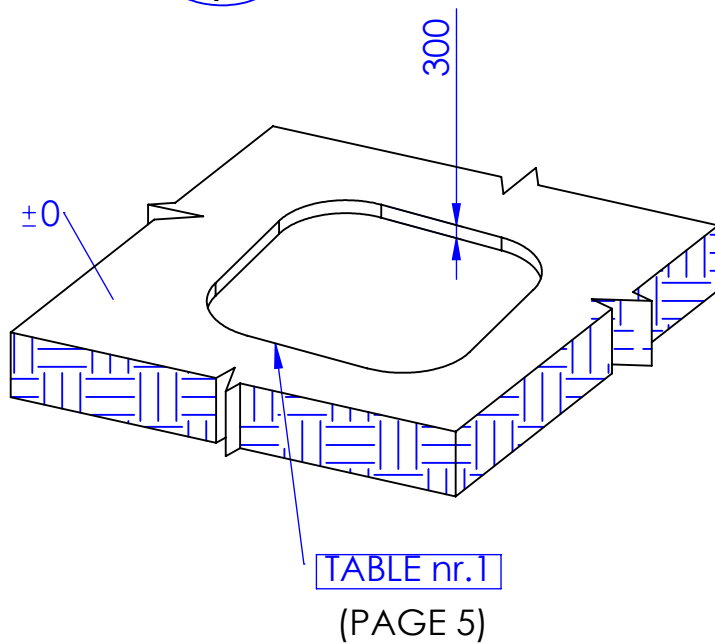
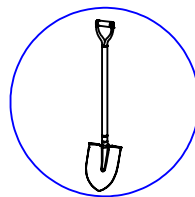


FOOTING DIAGRAM

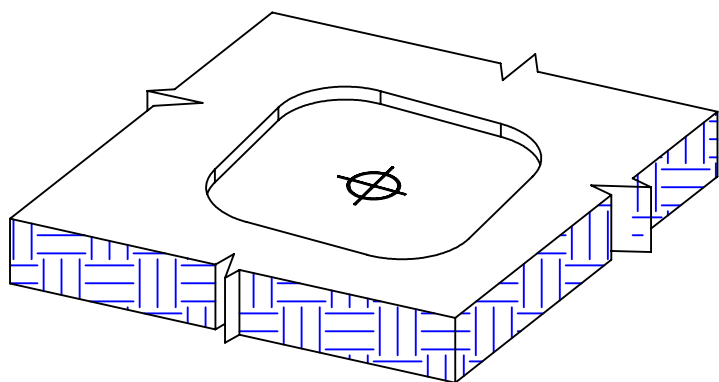
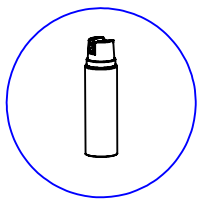
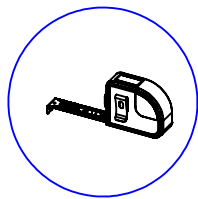
(PAGE 4)



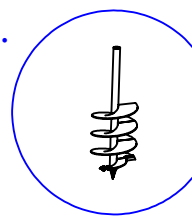
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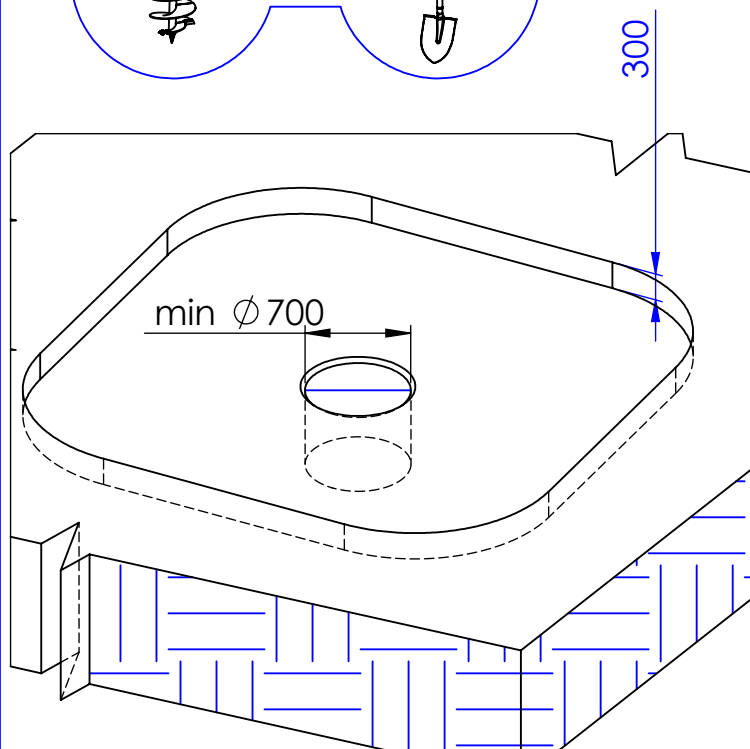
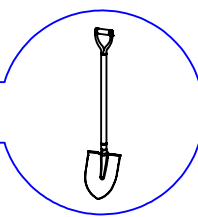
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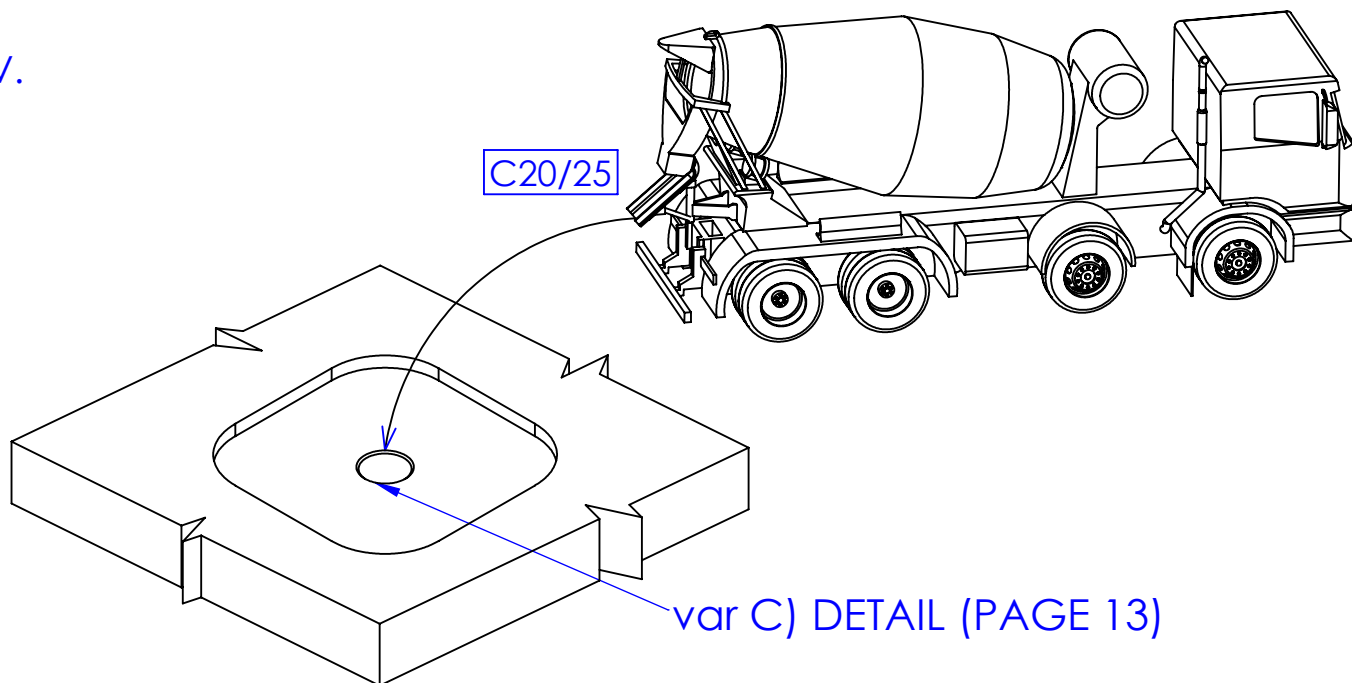
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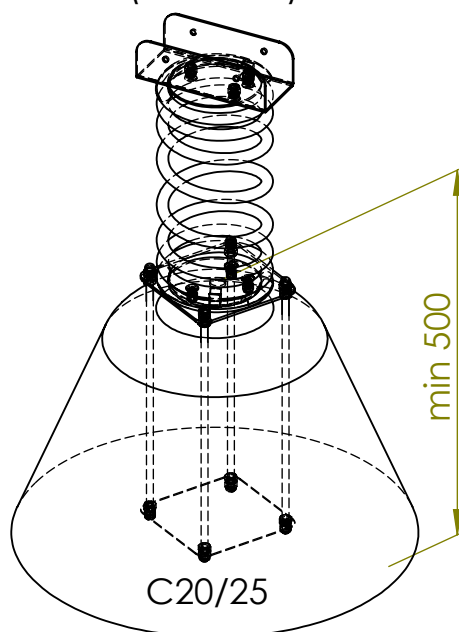
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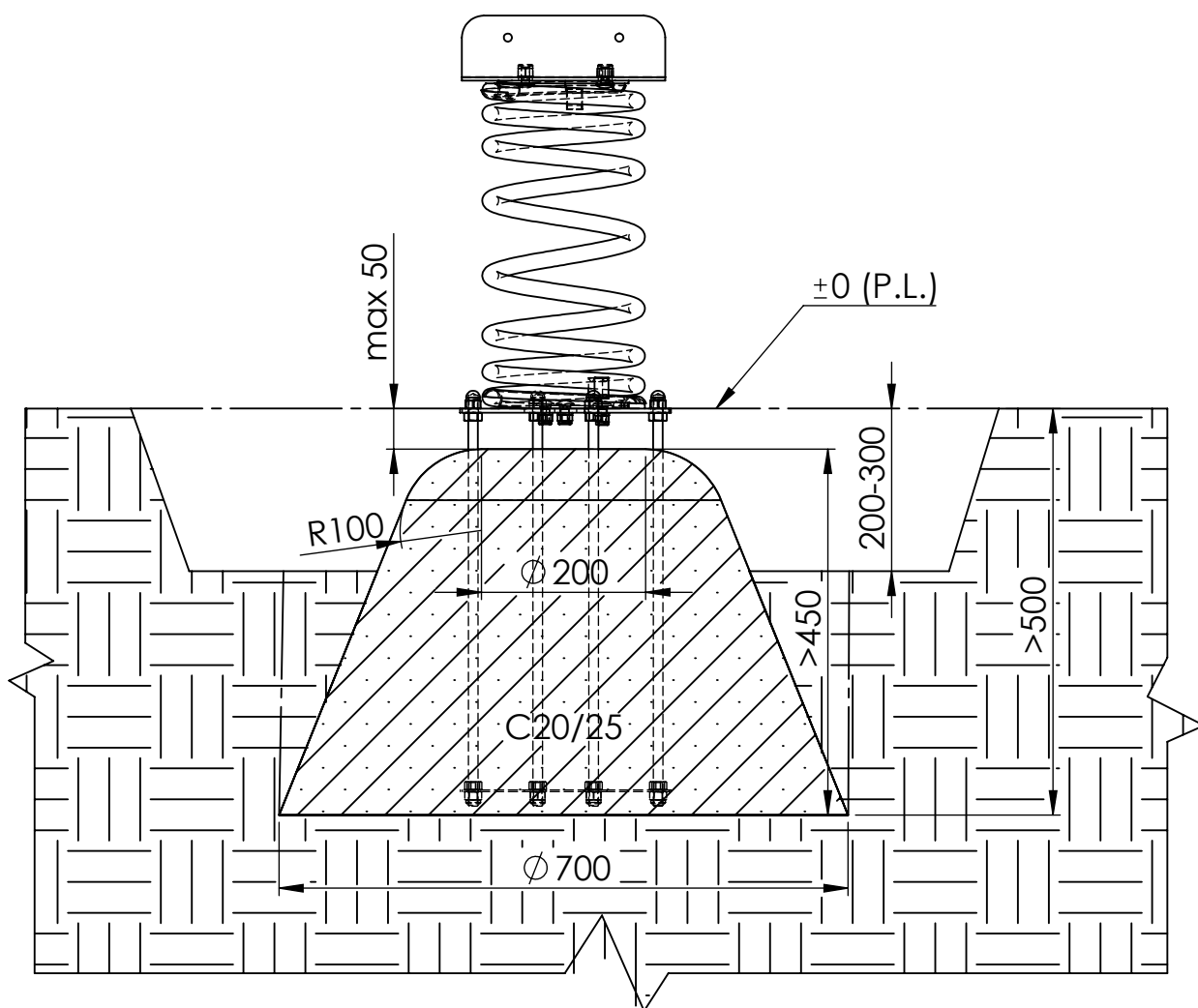
V.



var C)
(PAGE 13)



var C





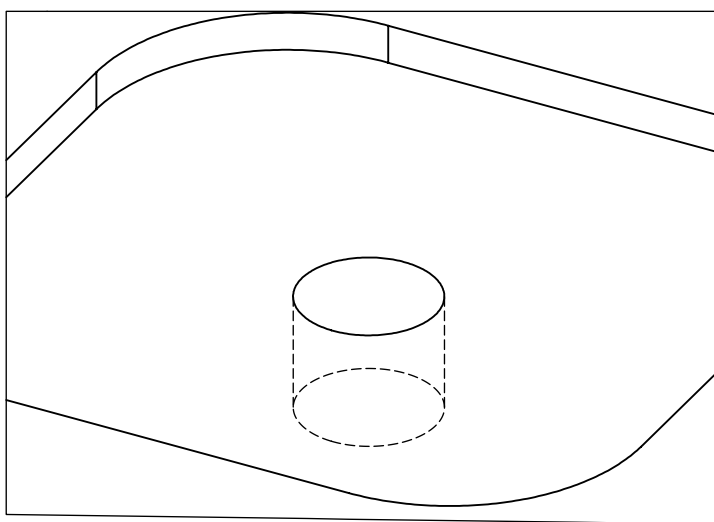
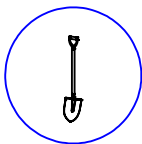
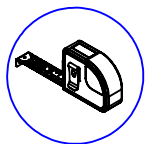
SAPEKOR®

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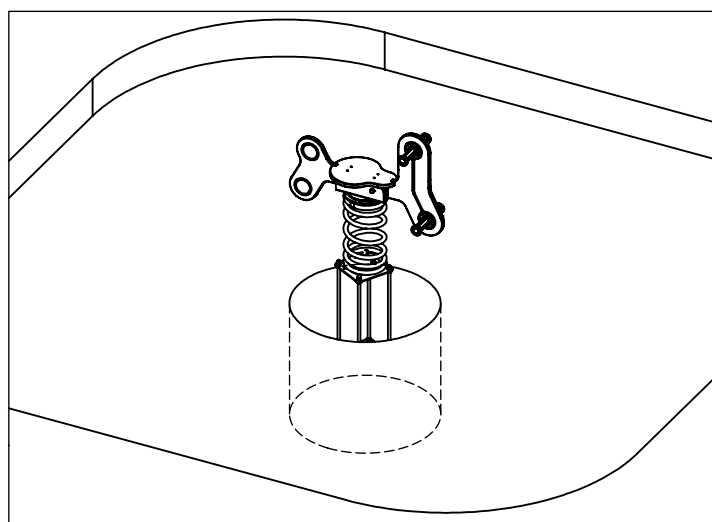
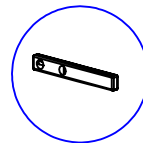
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16(16)

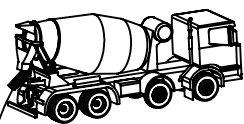
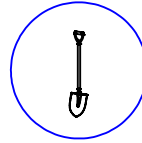
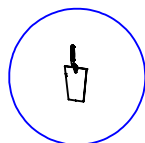
VI.C.



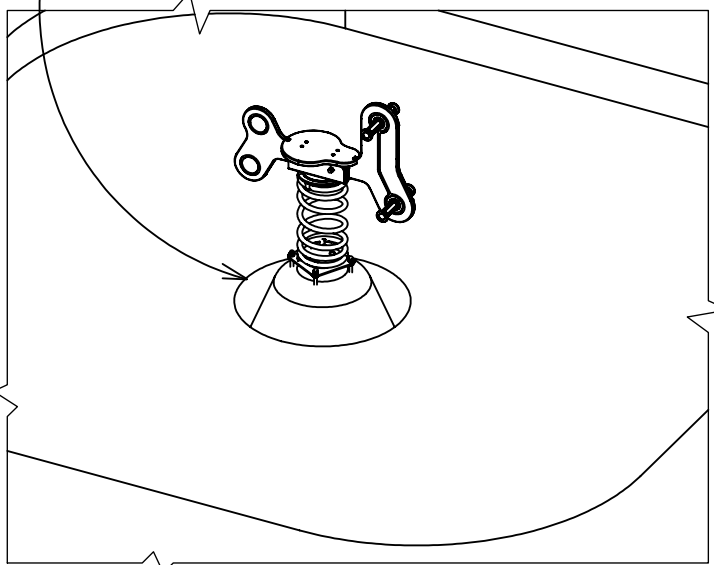
VII.C.



VIII.C.

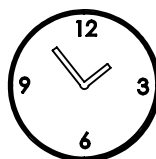


C20/25



IX.C.

Ripening time according to the regulations of the concrete producer.



Reifezeit nach Hinweisen des Betonherstellers.

Doba tvrdnutí předepsaná výrobcem betonu.

